



Mission

CGPRO is a world leading Unreal Authorized Training Center, focused on high end CG skills for individuals, companies and institutions, through public and private training programs



Industries

Virtual Production
Media and Entertainment
Design Visualization / Simulation
Broadcast
Games
Academic



Services

Public Classes
Custom / Private Training
Train the Trainer
Curriculum Development
Talent Placement
Consulting
Internships

Example courses

8W_UEFM100 - Unreal Engine for Filmmakers Connectors
6W_ICFX200 - ICFX Stage Tech Artist
8W_WBUE200 - World Building in Unreal Engine
4W_VPPR100 - Virtual Production for Producers
6W_UACW200 - Advanced Characters for Unreal Engine
8W_GDDV100 - Game Design in Unreal Engine
8W_UBLE100 - Unreal Engine For Broadcast and Live Events
8W_BLEN100 - Blender Comprehensive



Public Course Examples

Metecs / NASA, SCAD, CSUN,
Accenture, NBC Universal



Clients



CGPRO www.becomecgpro.com

Academic Partner Services Breakdown



Train the trainer services

- Run overview Virtual Production training for professors and ancillary operational staff
- Unreal Engine deep dive training:
 - VAD - Virtual Art Dept
 - Technical operations
 - Unreal Engine
 Comprehensive cinematic training
- Develop guides for running your ICVFX volume to train future volume operators



**Train the
trainer**

Curriculum services

- Consult on and insert curriculum into existing classes
- Develop new class curriculum
- Develop practical exercises for classes
- Develop course materials
- Develop internal train the trainer materials
- Develop operating guides for ICVFX workflows including, wall, hardware, cameras, lighting



**Curriculum
Development**

Clients

